

# Constraint-based personalized bundling of products and services

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# Motivation

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- Configurators perform a special type of design activity by synthesizing an artifact from a set of pre-defined components under observance of domain restrictions.
- Recommender systems (RS) suggest items to users according to their estimated preferences and their needs situation.
- E-tourism scenario: Guests should receive **personalized** service bundles, e.g. leisure activities, restaurants, sights or shopping opportunities.
- However, RS are typically not capable of recommending consistent groupings, bundles or configurations in a wider sense to users while configurators are not capable of personalizing their results (based on stochastic methods)!

# Approach 1/3

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- Constraint-based approach for synthesizing configuration and recommendation technology
- Extension of the configuration approach through
  - pre-filtering of the problem space by the use of different recommenders (considering implicit preference information)
  - Composition problem modeled as a CSP
- For each component a RS computes a ranked list of recommendations that form its domain
- Configurator exploits domain knowledge and consistency conditions defined by constraints

## Approach 2/3

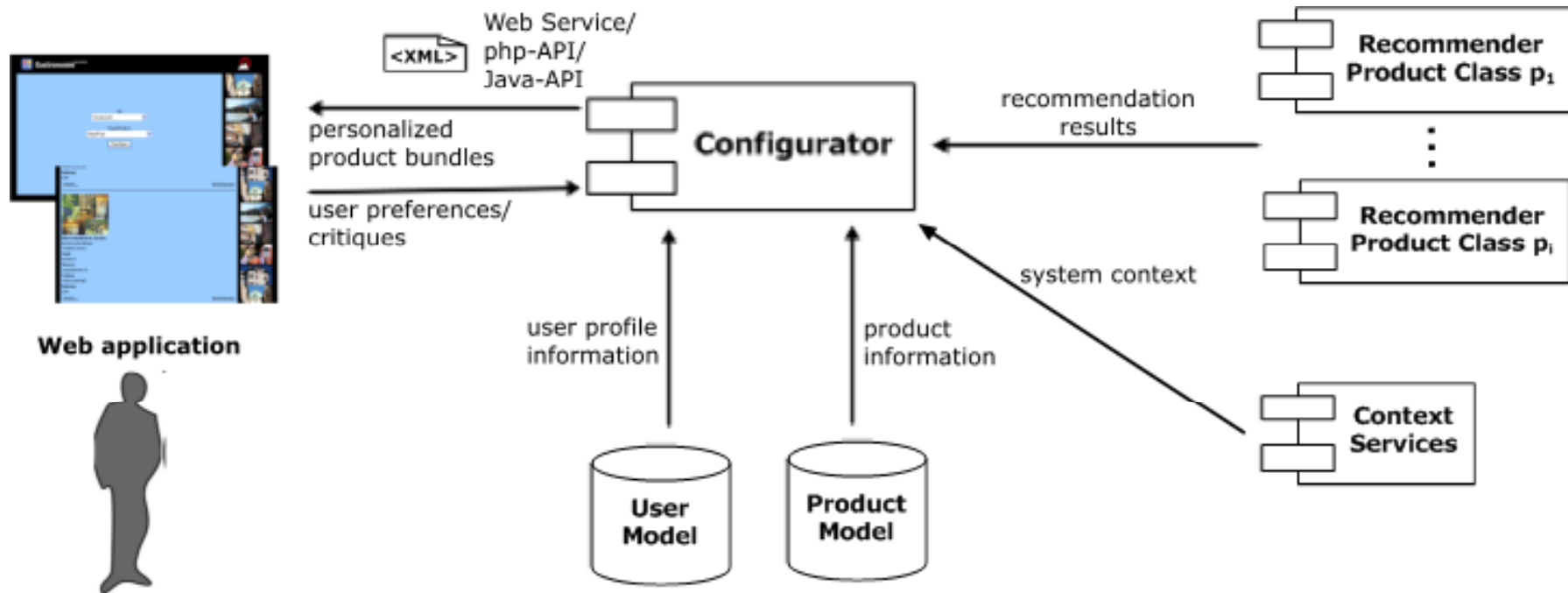
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- extending the configuration approach through
  - pre-filtering of the problem space by the use of different recommenders (e.g. collaborative filtering)
  - consideration of implicit preference information

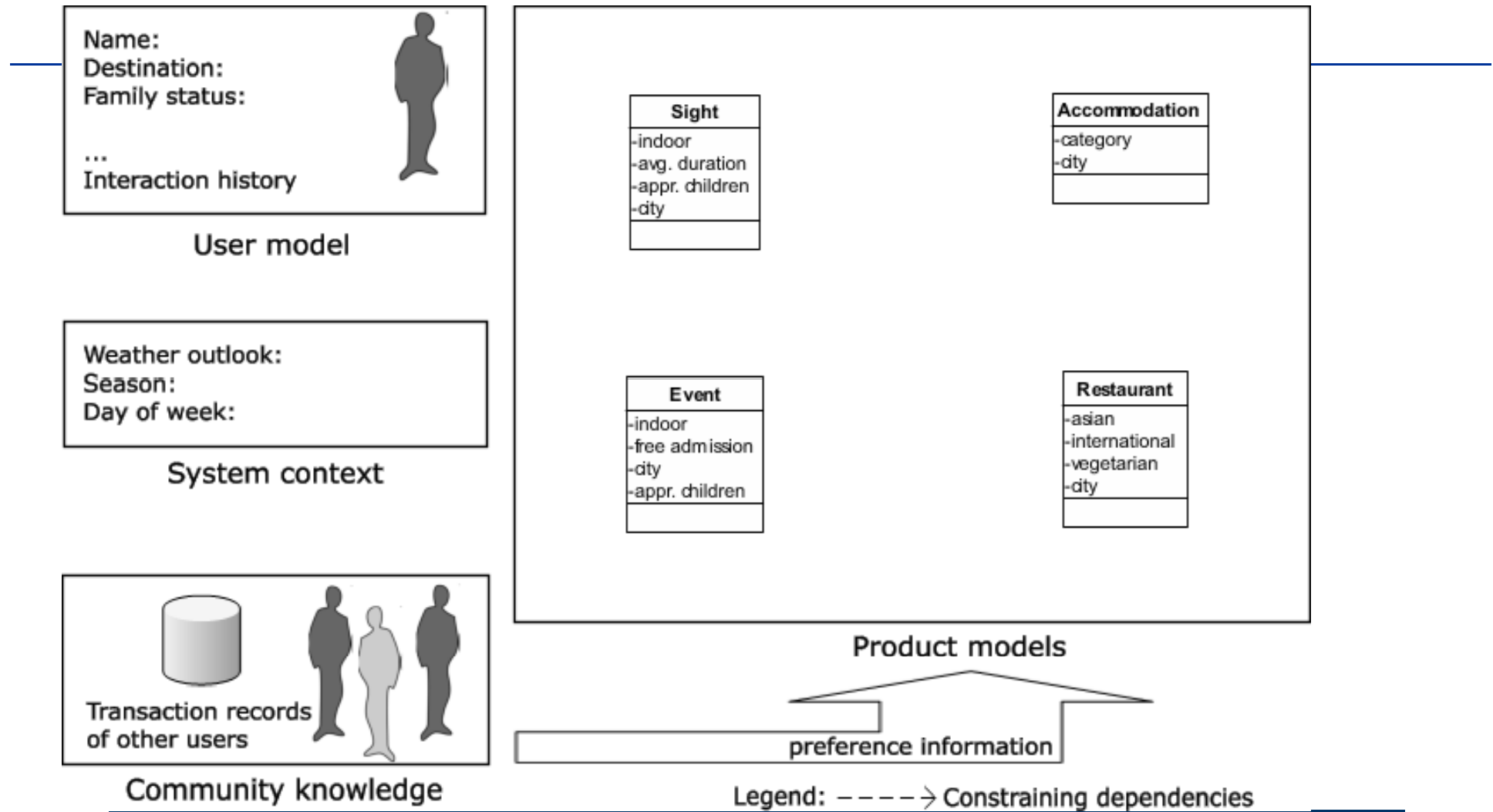
### Collaborative filtering with single rating table

	Absolut Inn	La Cabana	Solo-vina	Kunst-raum I.	Galerie Taxisp.	Alpen-zoo	User similarity
<b>John</b>	1	1	●	1		●	Recommendation
Jim	1	1	1			1	0.58
Helen			1	1	1		1/3
<b>Eve</b>						1	0

# Approach 3/3




# Motivating Example (1)



# Motivating Example (2)



**Name:** John  
**Destination:** Innsbruck  
**Family status:** family  
 2 kids  
 ...  
**Interaction history**



User model

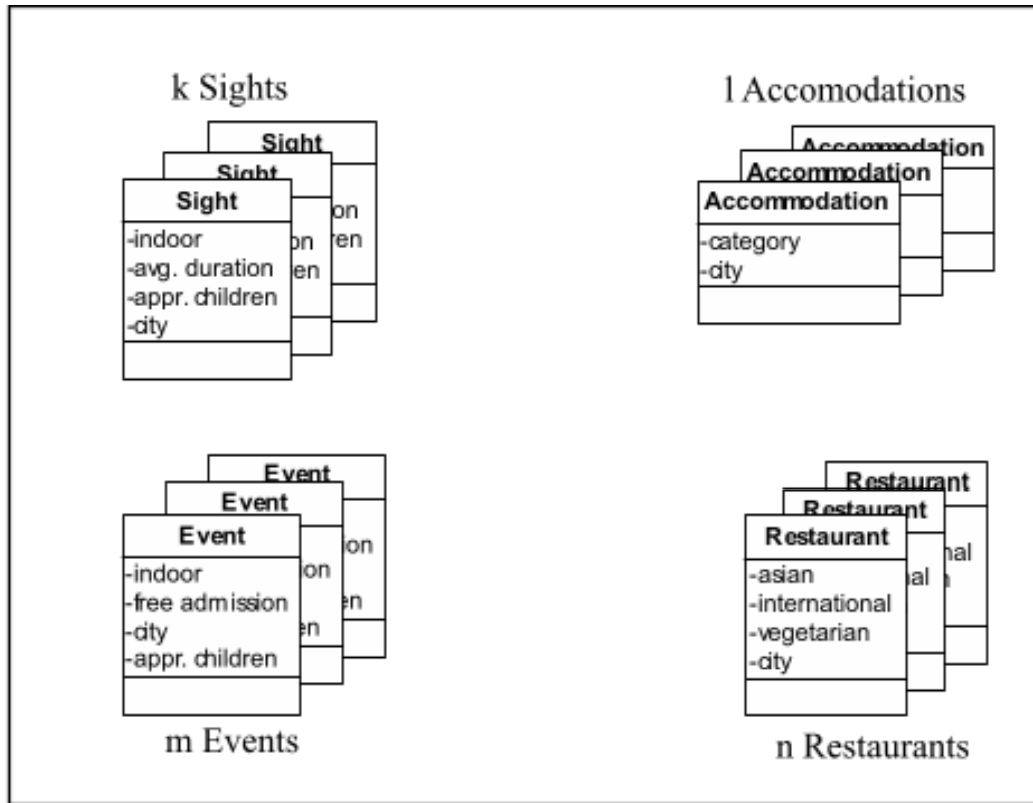
**Weather outlook:** rainy  
**Season:** Autumn  
**Day of week:** Friday

System context

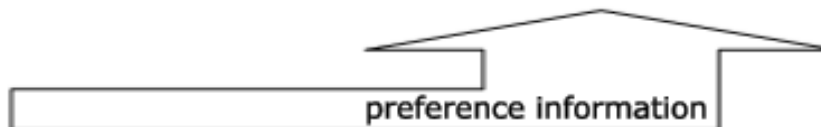



**Transaction records of other users**

Community knowledge



Product models




Legend: - - - - -> Constraining dependencies



# Motivating Example (3)

**Name:** John  
**Destination:** Innsbruck  
**Family status:** family  
 2 kids  
 ...  
**Interaction history**




User model

**Weather outlook:** rainy  
**Season:** Autumn  
**Day of week:** Friday

System context

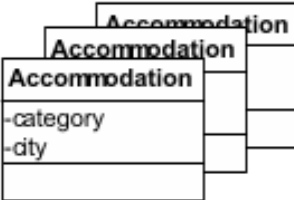
**Transaction records of other users**



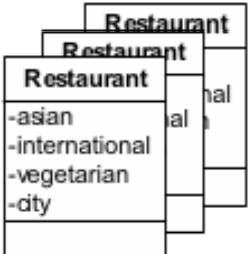
Community knowledge

<p><u>(1) Museum of Art : Sight</u>          avg. duration = half day          appr. children = false          city = Innsbruck</p>	<p><u>(3) Alpine Garden : Sight</u>          avg. duration = full day          appr. children = true          city = Innsbruck</p>
<p><u>(2) Castle Kittsee : Sight</u>          avg. duration = half day          appr. children = true          city = Kittsee</p>	<p><u>(3) Rock concert : Event</u>          indoor = false          free admission = false          city = Kitzbühel</p>
<p><u>(1) Christmas market : Event</u>          indoor = false          free admission = true          city = Innsbruck</p>	<p><u>(4) Hockey game : Event</u>          indoor = true          free admission = false          city = Innsbruck</p>
<p><u>(2) Folkloristic evening : Event</u>          indoor = true          free admission = true          city = Innsbruck</p>	<p><u>(3) Rock concert : Event</u>          indoor = false          free admission = false          city = Kitzbühel</p>

**1 Accomodations**



**n Restaurants**

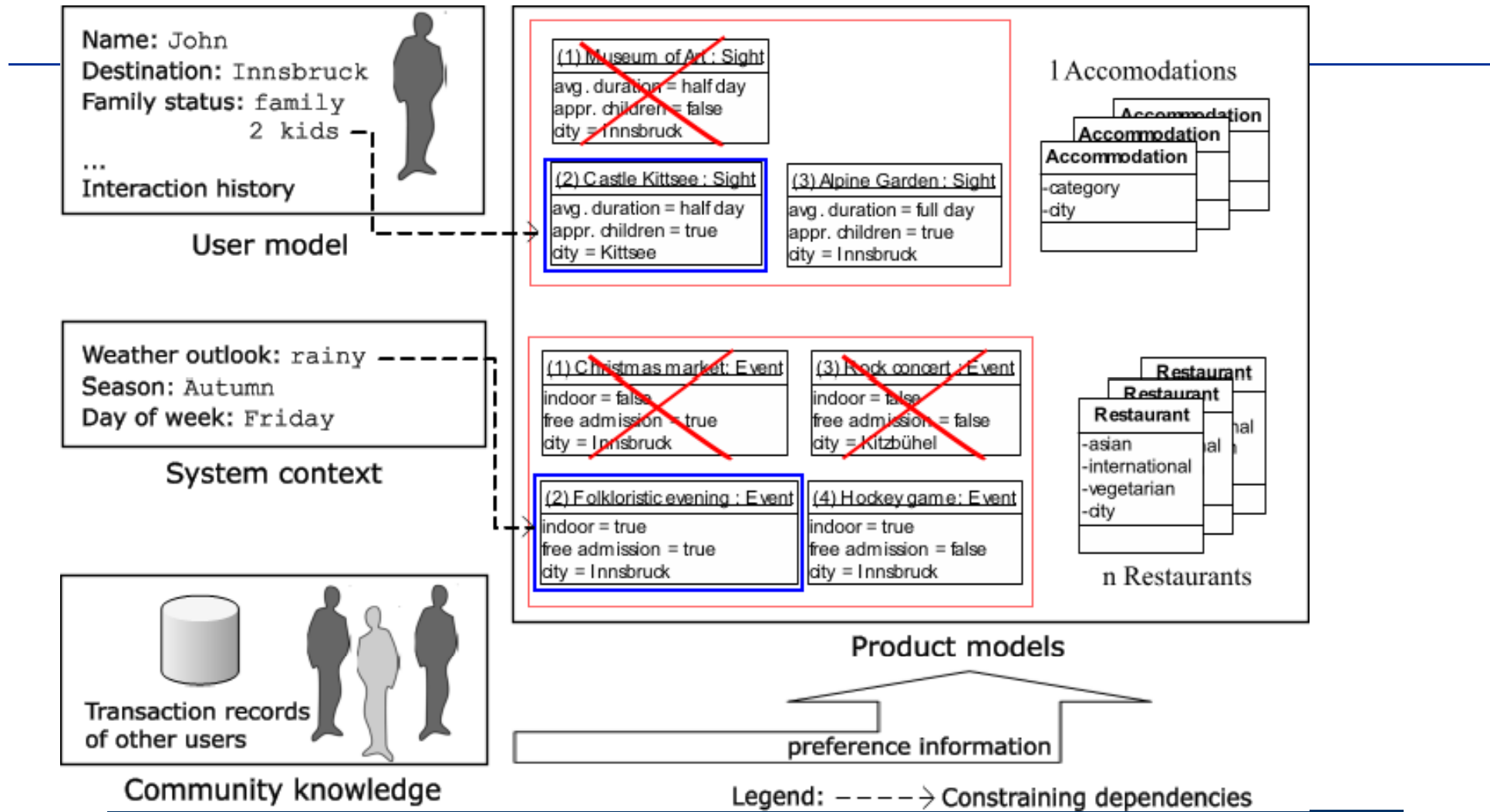


Product models

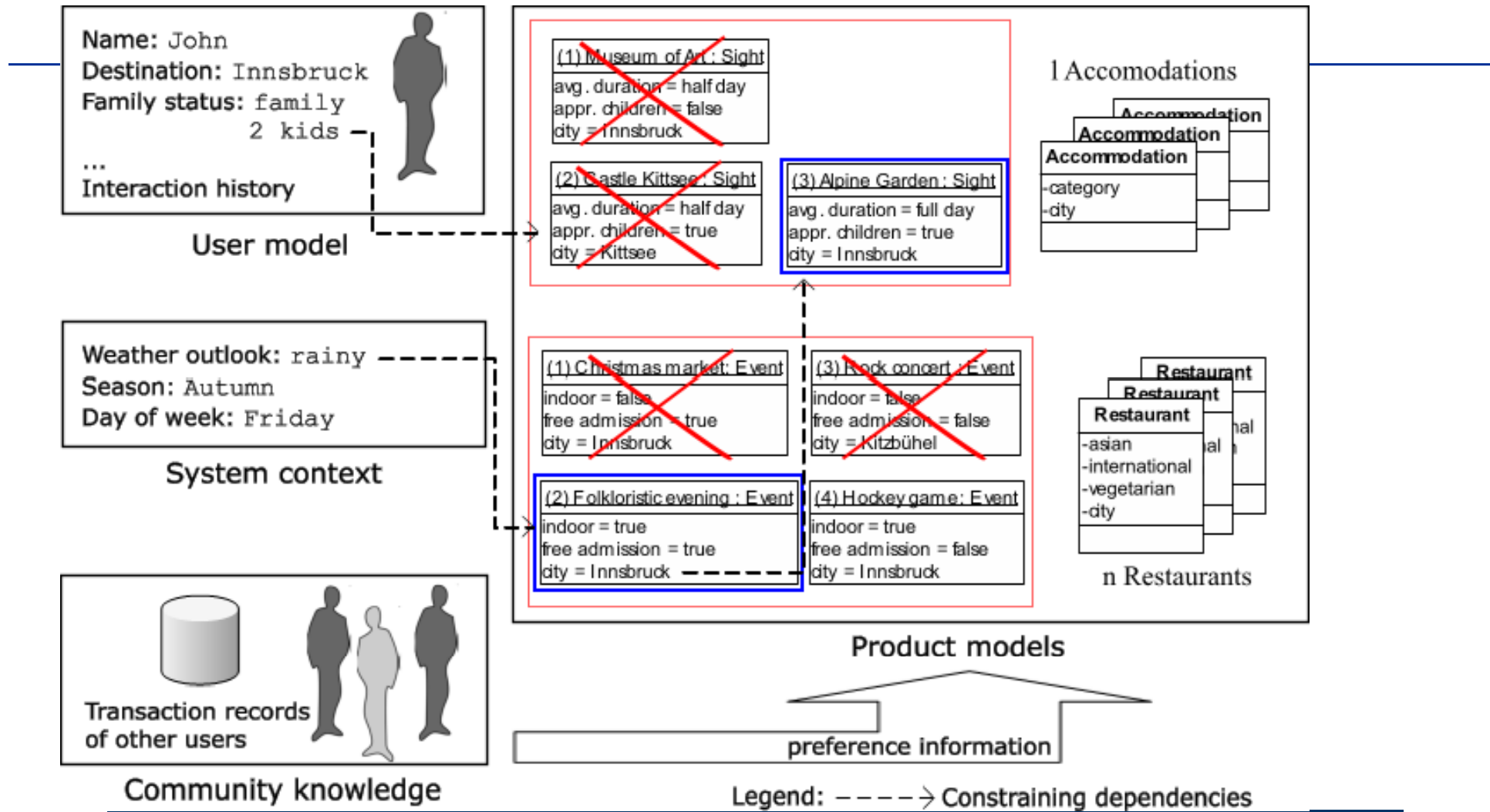
preference information

Legend: - - - - -> Constraining dependencies

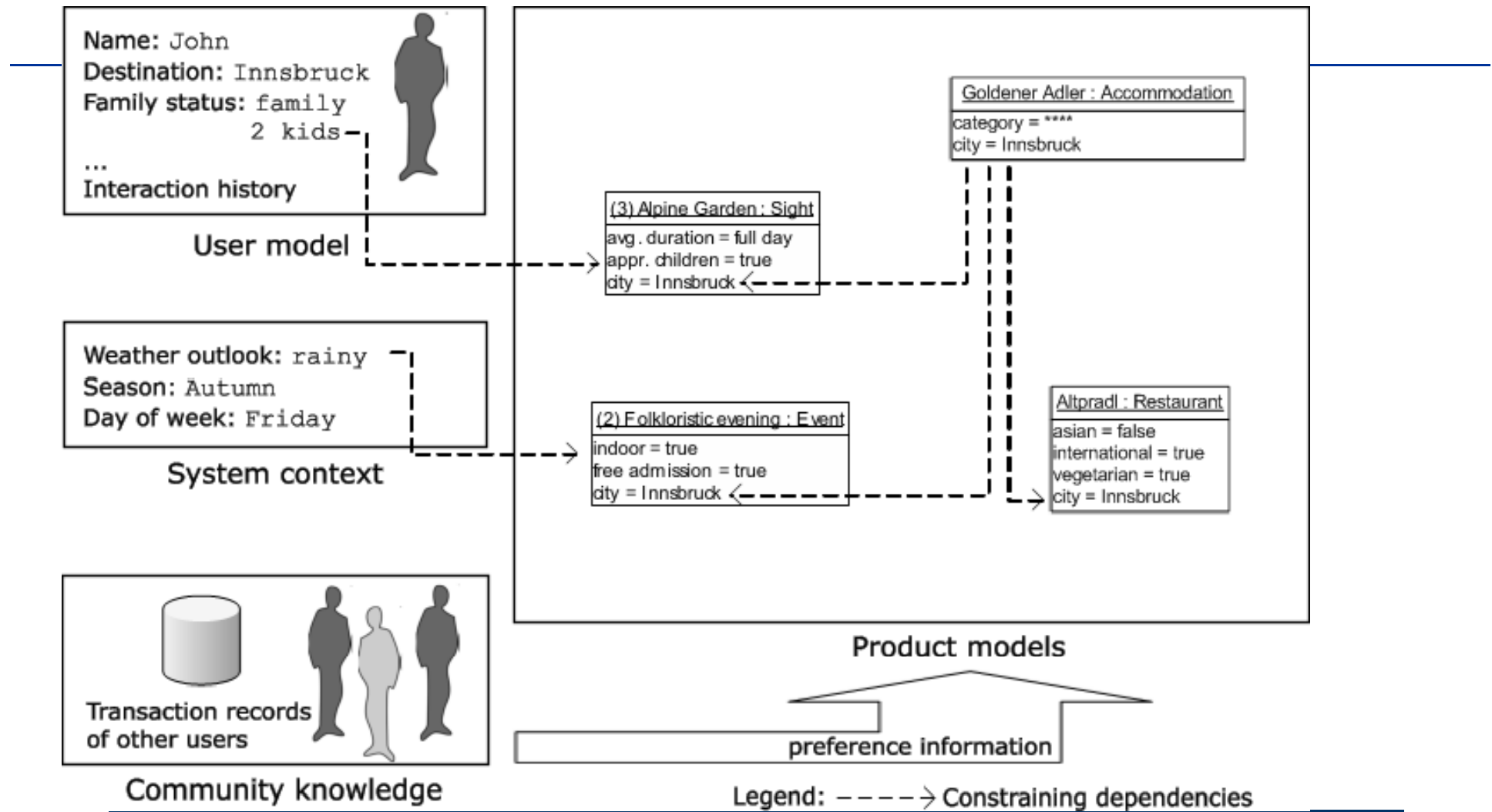
# Motivating Example (4)



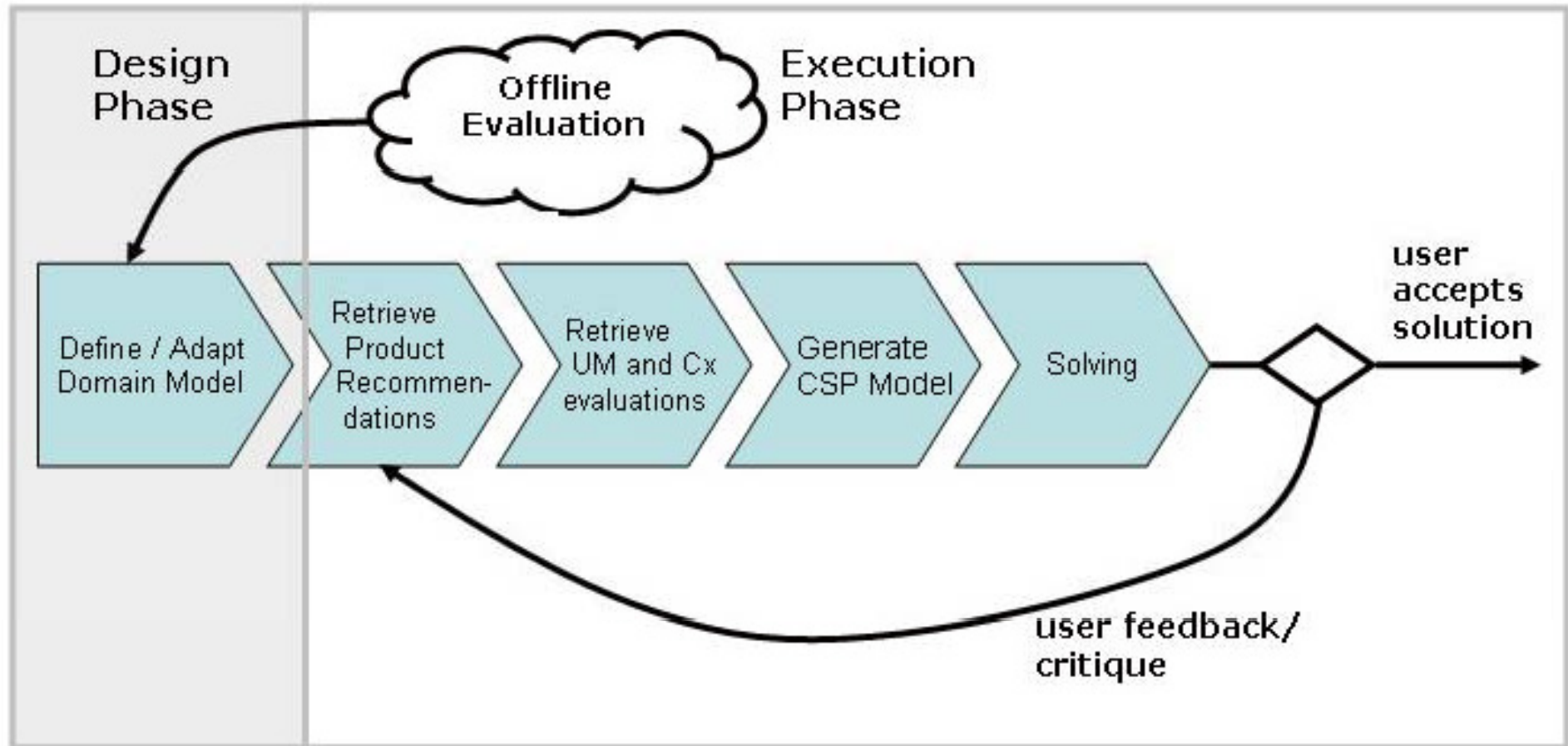
# Motivating Example (5)



# Motivating Example (6)



# Process steps



# Obtaining domain data

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- Retrieve product instances
  - retrieve a ranked list of instances for each product category
  - request the corresponding product characteristics from the product model repository
  - standardized calls by the use of a generic recommender API
  - currently: hard-wired allocation between a recommender and a product category
  - future outlook: intelligent selection strategy
- Retrieve UM and context information
  - arbitrary queries over the user profile for the UM variables
  - calculation of context variable values via external functions

# CSP Generation

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- Variables
  - create all variables in  $X_{UM} \cup X_{Cx}$  and assign them their respective evaluations
  - create an index variable  $p.idx$  for all product categories  $p \in P$  with the domain  $p.d_{idx} = \{1, \dots, p_n\}$ , where 1 denotes the highest ranked product instance and  $p_n$  the lowest ranked one
  - create all product properties in  $X_{PM}$  and assign them domains where all  $p[i].x \in p.d_x$
- Constraints
  - insert all domain constraints from  $C_{hard} \cup C_{soft}$
  - add the explicit user constraints for the actual session
  - secure the consistency of components by the use of integrity constraints in the form  $p.idx = i \rightarrow p.x = p[i].x$
- Optimization
  - create a penalty variable  $c.pen$  for each soft constraint  $c \in C_{soft}$
  - create the resource variables and the corresponding optimization constraints

# CSP Solving

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- **Goal:** find an assignment to all variables in the CSP model that does not violate any hard constraint and optimizes the bundles considering
  - the ranking of objects for each product category and
  - the fulfillment of the soft constraints
- trade-off decisions
  - relax a soft constraint or choose a lower-ranked alternative product instance?
- different solving strategies
  - different semantics of **next solution**: no / only some components may overlap in two bundles / configurations
  - 1-different / all-different / (n-different)



# Optimization model

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$$\min \quad WF * RV_{PROD} + (10 - WF) * RV_{SOFT}$$

subject to

$$\sum_{i=1}^m prio_i * \frac{OV_i}{\#DO_i} * \frac{100}{m} = RV_{PROD}$$

$$\sum_{j=1}^n SC_j * \left[ \frac{penalty_j * 100}{n} \right] = RV_{SOFT}$$

where

$m$  ... # of product categories

$n$  ... # of soft constraints

$\#DO_x$  ... received instances for product category  $x$

$prio_x \in [1, \dots, 100]$  ... priority for product category  $x$

$penalty_x \in [1, \dots, 100]$  ... penalty for soft constraint  $x$

$OV_x \in [1, \dots, \#DO_x]$  ... rank of product instance  $x$

$SC_x \in [0, 1]$  ... fulfillment of soft constraint  $x$

# Session- & Solution-Management

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- interactivity between the system and the user during exploration of the search space
- long-lasting sessions
  - configuration sessions are stored in the user model and can be resumed
- further usage of partial solutions
- add / modify / delete constraints and preferences during each interaction step

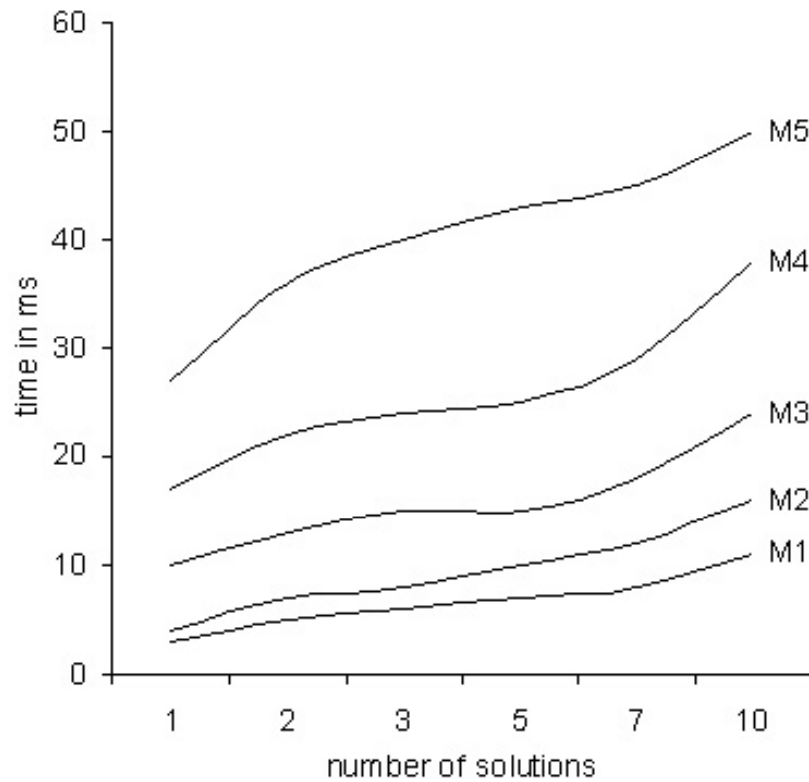
# Evaluation

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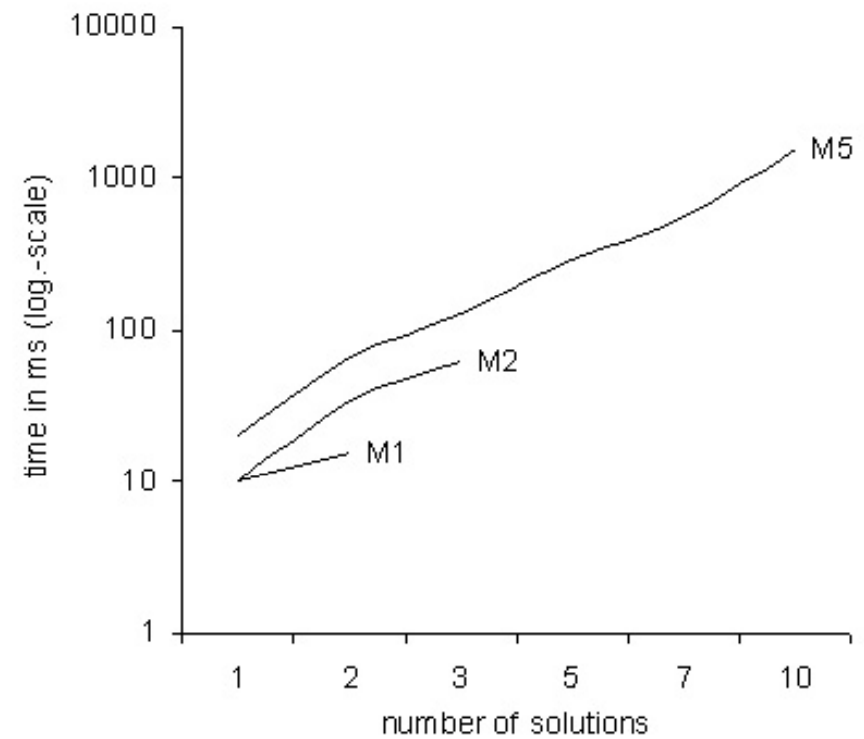
- Dataset from E-tourism platform *innsbruck.mobile*
  - Product base with 3000 items
  - Interaction log with 4195 entries from 884 users
- Example scenario
  - 5 product classes, 30 product properties
  - 23 domain constraints (13 hard and 10 soft)

Model	Number of Recommendations	Number of Vars	Average Domain Size	Number of Constraints	Generation time in ms
M1	5	58	7,45	206	10
M2	10	58	8,73	374	20
M3	30	58	13,55	1010	60
M4	50	58	16,5	1355	95
M5	100	58	23,23	2093	135

# Evaluation



1-different



all-different

# Conclusions

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- Novel strategy to personalize configuration results on product bundles using recommenders
- Solving of standard product bundling tasks in online sales situations showed acceptable computation times
- Future work
  - Evaluation w.r.t. user satisfaction
  - Experiment with different optimization functions
  - Handling of over-constrained problems
    - E.g. Dynamic domain extension

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Thank you for your attention!

Questions?

# CSP-Model

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The CSP-model consists of a tuple  $\langle X_{\{P, UM, Cx, PM, RV\}}, D_{\{P, PM\}}, C_{\{hard, soft\}} \rangle$ ,  
where:

- $X_P = \{x_1, \dots, x_i\}$  a set of product categories,
  - $X_{UM} = \{x_1, \dots, x_j\}$  a set of variables representing properties of the user model,
  - $X_{Cx} = \{x_1, \dots, x_k\}$  a set of variables modeling the system context,
  - $X_{PM} = \{p_1.x_1, \dots, p_1.x_m, \dots, p_i.x_1, \dots, p_i.x_n\}$  a set of variables modeling product properties,
  - $X_{RV}$  a set of resource variables for the optimization,
  - $D_P = \{d_1, \dots, d_i\}$  a set of corresponding domains for product categories,
  - $D_{PM} = \{p_1.d_1, \dots, p_1.d_m, \dots, p_i.d_1, \dots, p_i.d_n\}$  a set of corresponding domains for product properties,
  - $C_{hard} = \{c_1, \dots, c_p\}$  a set of hard constraints on variables in  $X = X_{UM} \cup X_{Cx} \cup X_{PM}$ ,
  - $C_{soft} = \{c_1, \dots, c_q\}$  a set of soft constraints on variables in  $X$ ,
  - $weight(x_i)$  the relative weight of product category  $x_i$  in the optimization and
  - $pen(c_q)$  the penalty value for the soft constraint  $c_q$ .
-

# Knowledge Acquisition Framework

**1** User Model

- accommodation\_likes
- destination
- event\_likes
- family\_status
- ip address
- kids?
- last visit
- name
- price sensitivity
- restaurant\_likes
- Sessions
  - CSSESSION (CS\_Base)
    - persisted Objects
    - selected Objects
    - User\_constraints

User properties stored for each user in the user model

**2** Constraints

- Kontextattribut
  - season
  - weather outlook
  - weekend
- Objektvariable

Context parameter

Domain values

Kontextattribut	
Allgemeine Daten	Enumwerte
	autumn
	spring
	summer
	winter

**3** definition auswählen

- accommodations
- child\_care
- events
- restaurants
- bars\_and\_clubs
- sport\_activities
- destinations
- sights
  - sights

Datenobjekte

- sights
  - cswise\_sights
    - citykey
    - classification
    - bad\_weather\_alternative
    - avg\_visittime
    - name
    - children\_appropriate

Different product classes

Selection of product properties

**4** children event

Selected events need to be appropriate for children

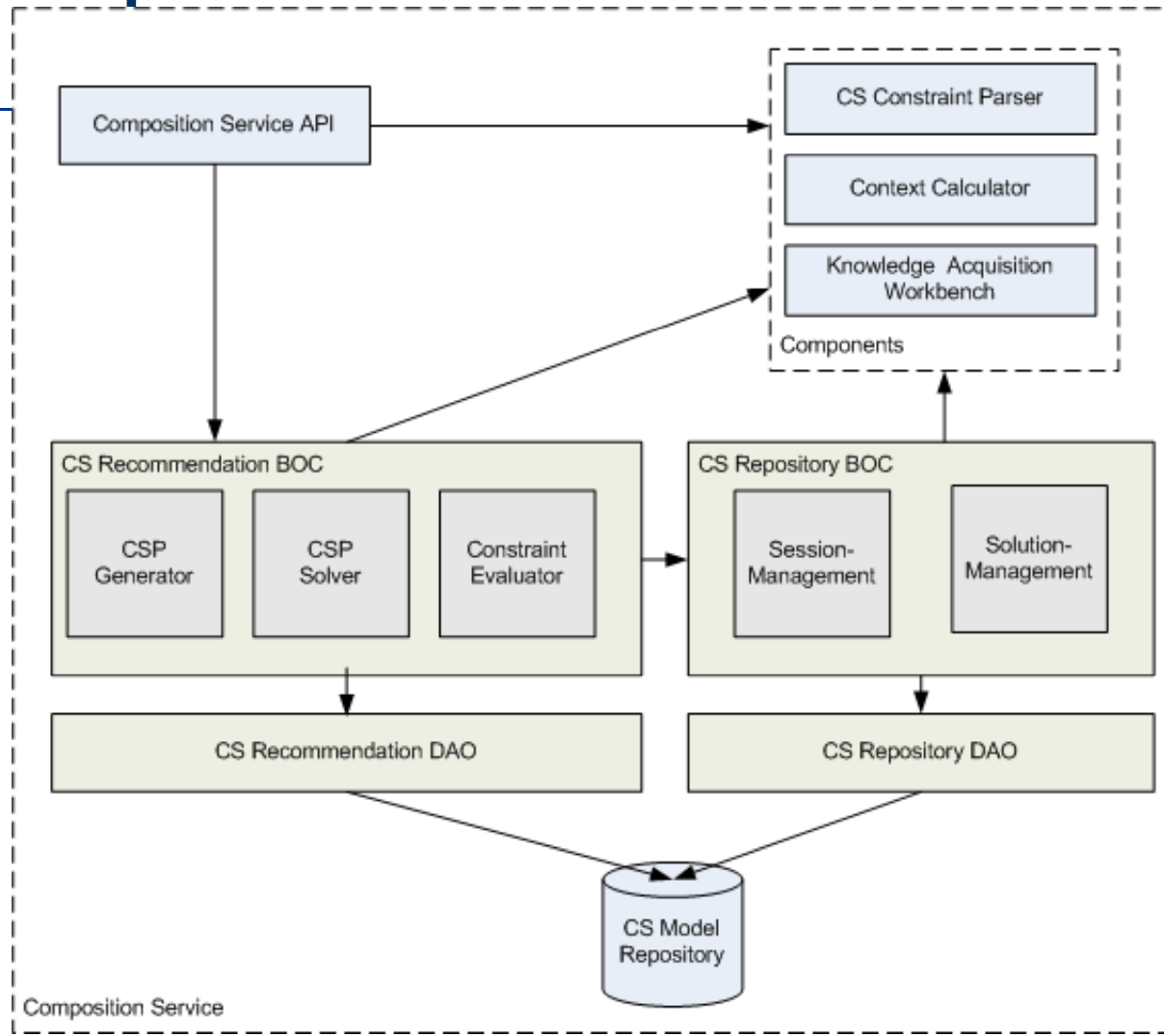
Definition of a constraint

```
NOT(kids = TRUE) OR event.children_event = 1
```

- alternative\_sight.citykey
- alternative\_sight.classification
- alternative\_sight.name
- event.bad\_weather\_alternative
- event.children\_event



# Composition Service Architecture



# Evaluation

- 1-different

Model	Number of solutions						
	1	2	3	5	7	8	10
M1	3	5	6	7	8	8	11
M2	4	7	8	10	12	14	16
M3	10	13	15	15	18	22	24
M4	17	25	25	25	29	34	39
M5	25	37	38	43	45	48	50

- all-different

Model	Number of solutions						
	1	2	3	5	7	8	10
M1	10	15					
M2	10	33	60				
M3	15	37	65	240			
M4	15	40	90	260	565	1030	
M5	20	65	125	285	550	755	1540

# Branch & Bound algorithm

**Input:**  $n$  ... number of desired product bundles

**Output:** *solutions* ... list of solutions in descending order

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$upperBound \leftarrow +\infty$

$solutions \leftarrow$  array  $[1, \dots, n]$  of integer

**while**  $\#solutions < n$  **do**

$solution \leftarrow getNextSolution()$

    insert  $solution$  in  $solutions$

**if**  $\#solutions < n$  **then**

**return**  $solutions$

$upperBound \leftarrow$  value of the current  $n$ -th solution  $- 1$

**while** *new solution found* **do**

$solution \leftarrow getNextSolution()$

    insert  $solution$  in  $solutions$

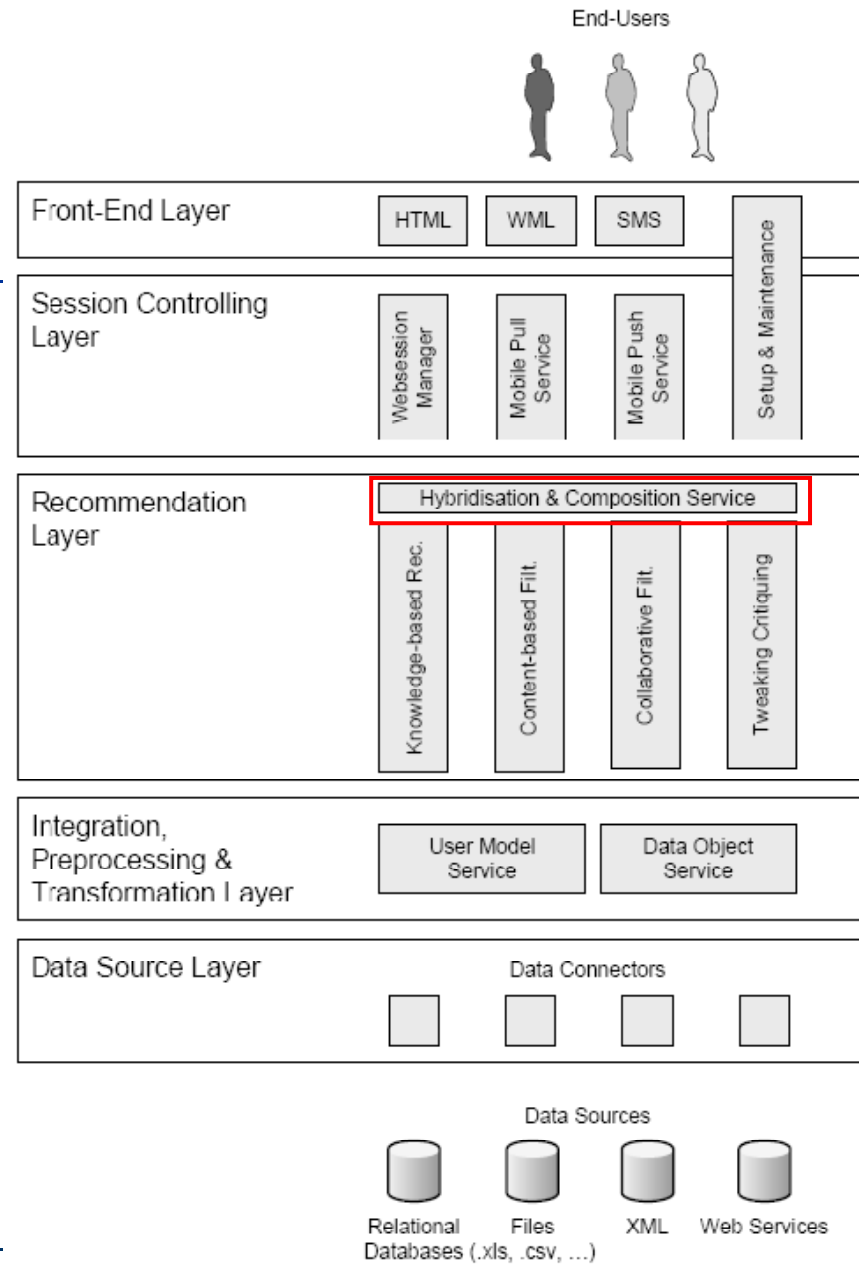
$upperBound \leftarrow$  value of the current  $n$ -th solution  $- 1$

**return**  $solutions$

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# System architecture

- Front-End Layer
- Session Controlling Layer
  - Push-/Pull-Service
- Recommendation Layer
  - Recommender-Components
  - Hybridisation & Composition Service
- Integration, Preprocessing & Transformation Layer
  - Data Object Service
    - Product data
  - User Model Service
    - User profiles
- Data Source Layer
  - Access on external data sources



# CHOCO Constraint Solver

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- constraints encapsulate a dedicated filtering algorithm and maintain their own level of consistency
  - arc consistency
  - bound consistency
- event-based propagation engine
- backtracking with depth-first search
- extensions
  - fixing user-defined binary constraints (AC2001)
  - modified Branch & Bound algorithm