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Introduction

- Knowledge Representation
- Which Components are relevant for a Configurable Product?
- Which Components are not relevant for any Configurable Product?
- Which Components are "Reachable"?
- Conclusion

Introduction

- Motivation
- Solution Approach
- Context

Knowledge Representation

- Which Components are relevant for a Configurable Product?
- Which Components are not relevant for any Configurable Product?
- Which Components are "Reachable"?
- Conclusion

Introduction

Motivation

- □ Typical configuration domains consist of
 - several hundreds or thousands of components, and
 - restrictions on how the components can be combined
 - in one *configuration model*.
- Environment in which configurable products and components continually evolve
 - Overview can easily get lost
 - Difficulty to manage both conceptual representation and constraints
 - Consistency of configuration model is a prerequisite for deterministic configuration results

Introduction

Well-formedness

- A configuration model is *well-formed* when it adheres to the language specification
- □ But well-formed knowledge may still be inconsistent!

Consistency

- A concept is *consistent* when it allows at least one instance
 - A component representation is consistent when it allows instances
 - A product representation is consistent when all required parts (components) are consistent

Knowledge Management

- Semantic differentiation between
 - concepts that represent components, and
 - concepts that represent products



Introduction

Solution Approach

- Product-centered framework
 - Semantic distinction between conceptual representation of components and the configurable products
 - Improves reasoning about impacts of changes
- Three typical use cases:
 - 1. Which Components are relevant for a Configurable Product?
 - 2. Which Components are not relevant for any Configurable Product?
 - 3. Which Components are "Reachable"?

Introduction

Context

The work belongs to a larger framework: Knowledge Management Supporting the Evolution of Configurable Products [Krebs, 2007]

□ Evolution processes directly dealing with impacts that

- Changing components has on configurable products, and
- Changing configurable products has on the required components
- More use cases: "introducing a product", "retiring a product", "which products are affected by changing a component", "identifying common, widely used, rarely used and unused property values", etc.

Introduction

Knowledge Representation

- Logical Foundation
- Modeling Facilities
- Abstract and Concrete Concepts
- Which Components are relevant for a Configurable Product?
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Based on **Description Logics** (ALCQI+(D))...

- Concepts
 - Sets of objects
- Roles
 - Relations between objects
- Instances
 - Specific objects

...and the Semantic Web Rule Language (SWRL)

- □ Antecedent: defines a conceptual pattern
 - Evaluates to true when a matching instance structure exists
- Consequent: defines action
 - Is executed when the pattern evaluates to true

Modeling Facilities

- Concepts
 - Map to DL concepts
- Attributes
 - Map to DL roles with concrete domains as filler
- Composition Relations
 - Map to DL roles with concepts as filler
 - Allow to specify a cardianlity
- □ Attributes and composition relations are *properties*
- Instances
 - Map to DL instances
- Constraints
 - Map to SWRL rules

Abstract and Concrete Concepts

□ Abstract concepts

- Generic concepts used for taxonomically grouping similar components
- □ *Concrete* concepts
 - Concepts representing specific components that can actually be assembled for realizing a product
 - Leaf concepts with fully specified property values
- Configurable products may specify abstract concepts as their parts
 - Instances of abstract concepts are specialized to be instances of a concrete concept

Introduction

- Knowledge Representation
- Which Components are relevant for a Configurable Product?
 - □ Algorithm
 - Complexity
- Which Components are not relevant for any Configurable Product?
- Which Components are "Reachable"?
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Which Components are relevant for a Configurable Product?

Algorithm

Creating a product-specific segment

Which Components are relevant for a Configurable Pro

- Creating a product-specific segment
- 1. Downwards Traversal of the Partonomy Including all part concepts with a max. cardinality greater than 0



Which Components are relevant for a Configurable Pro

- Creating a product-specific segment
- 1. Downwards Traversal of the Partonomy
- 2. Comparing Attribute Values Filter 1: omit concepts without a common value subset Filter 2: use only common value subset



Which Components are relevant for a Configurable Pro

- Creating a product-specific segment
- 1. Downwards Traversal of the Partonomy
- 2. Comparing Attribute Values
- Upwards Traversal of the Taxonomy
- 4. Downwards Traversal of the Taxonomy
- 5. Sibling Concepts
- 6. Constraints





Which Components are relevant for a Configurable Product?

Complexity

- \square *n* concepts in total
- $\Box k < n$ components
- \Box *I* < *k* product parts
- \Box *i* < *k* max. number of taxonomic levels
- □ j < k max. number of children in a taxonomic level □ $i \ge j < n$
- \square *m* number of constraints
- □ *a* max. arity of constraints
- □ The worst case complexity is $O(n^2+(a-1)m)$

Introduction

- Knowledge Representation
- Which Components are relevant for a Configurable Product?

Which Components are not relevant for any Configurable Product?

- □ Algorithm
- □ Complexity
- Which Components are "Reachable"?
- Conclusion

Which Components are not relevant for any Conf.

Algorithm

Executing the segmentation for all configurable products

Complexity

- $\square p$ configurable products
 - p time the previous complexity
- The worst case complexity is O(p(n²+(a-1)m))





Thorsten Krebs: Debugging Structure-based Configuration Models

Introduction

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- Which Components are relevant for a Configurable Product?
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Which Components are "Reachable"?

- Algorithm
- Complexity

Conclusion

Reachability

- A reachable concept can in fact be instantiated during product configuration
- □ This includes two aspects:
 - 1. Taxonomy-based reachability
 - 2. Constraint-based reachability

Algorithm

- Taxonomy-based Reachability
 - Downwards Traversal from part concepts

Complexity

- $\Box I < k$ product parts
- \Box *i* < *k* max. levels
- $\Box j < k \max$. children
- □ i x j < k
- The worst case complexity is O(k²)





Thorsten Krebs: Debugging Structure-based Configuration Models

- Constraint-based Reachability
 - Constraint Satisfaction is known to be NP-hard
 - Approximations are not sufficient
 - Try to get as far as possible from the worst case:
 - 1. Node Consistency
 - □ Solving unary constraints first
 - Plays the role of a pre-processor for subsequently solving the constraint net
 - Eliminates local inconsistency that would otherwise be stumbled upon later

- Constraint-based Reachability
 - 2. <u>Reducing the Search Space</u>
 - Specialization constraints and composition constraints rule out instances
 - Fewer instances of leaf concepts need to be addressed
 - □ When value ranges are specified:
 - Not all specified property values are covered by leaf concepts
 - Merging property values of leaf concepts to a common value
 - Need not consider infinite value domains
 - When a value is modified, leaf concepts can be pruned!

Example





Example





Algorithm

- Constraint-based Reachability
 - 3. Evaluating Constraints on the Conceptual Level
 - The constraint net need not be evaluated for every potential combination of instances – instead:
 - Evaluate for instances of the constraint concepts,
 - Traverse downwards in taxonomy, and
 - Evaluate emerging new constraints
 - 4. Independent Constraint Subnets
 - The whole constraint net needs to be evaluated once
 - But after that mutually independent subnets can be discarded

Complexity

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Conclusion

- Proof of Concept
- Experiments
- Summary

Proof of Concept

- Prototype implementation
- □ Managing a configuration model
- Impacts that changes to components have on configurable products
 - Evaluation
 - Visualization
- Experiments regarding
 - Reasonable computation time
 - Scalability

Experiments Setup

Goals: validate

- Reasonable computation time
- Scalability

□ Input data – 3 test models:

| Domain | Concepts | Attributes | Compositions | Constraints |
|--------------------|----------|------------|--------------|-------------|
| CPS (EngCon) | 72 | 107 | 34 | 62 |
| Mercedes (LiMEd) | 115 | 134 | 49 | 8 |
| Sartorius (EngCon) | 805 | 6794 | 222 | 145 |

Experiment Results

| Measurement | Average | Min | Max |
|-------------------------|---------|-------|---------|
| Execute Change | 1.966 | 0.371 | 6.177 |
| Validate Product | 35.850 | 7.786 | 159.114 |
| - Validate Conceptually | 10.072 | 6.714 | 15.921 |
| - Validate Constraints | 38.548 | 2.869 | 153.053 |

| Configuration Model | Average | Min | Max |
|---------------------|---------|-------|-------|
| CPS | 0.235 | 0.187 | 0.429 |
| Mercedes | 0.242 | 0.216 | 0.445 |
| Sartorius | 0.191 | 0.100 | 0.594 |

Experiment Results

Reasonable computation time

- Executing a change takes between 0.1 and 25 ms
- Validating product consistency takes between 8 and 160 ms

□ Scalability

- Execution time does not increase according to size
- But only according to complexity of knowledge

Yet to be evaluated

□ Comparing

- Simple G&T constraint satisfaction algorithm
- Constraint satisfaction algorithm incl. defined improvements

Summary

- Knowledge management framework that supports the evolution of configurable products
- Consistency-preserving evolution process
- Product-centered approach
 - Semantic differentiation between component representation and product representation
 - Impacts that changes to components have on products
- Experiments with prototype show feasibility